

AN EXHIBITION ABOUT MINING

The mining industry in B.C. is supporting an ambitious two year program to spotlight our industry at Science World. *Mine Games* will provide a unique public education opportunity unlike anything the mining industry has previously seen. Its interactive style will educate and entertain 1.3 million visitors during its two-year tenure at Science World. Discussions are currently underway to arrange for a national tour of *Mine Games* which will bring the experience to an additional 2 - 4 million Canadians.

The Canadian mining industry is at a crossroads. Many mines are scheduled to close over the next decade and few reserves of ore are being discovered. The same is true of our industry here in B.C. Environmental standards are becoming more stringent and communities are demanding a greater role in determining regional land use. The stage is set for confrontation — or collaboration.

Mine Games invites British Columbians to learn more about the social, scientific and technological impact of the mining industry. It is our goal to present information and encourage discussion. *Mine Games* will stimulate informed debate and bring Canadians together to chart a course for our economic development in the next century.

Mine Games is a hands-on exhibition that will

showcase the earth sciences and technology of the mining and metals industry. In a completely new way, *Mine Games* will focus the visitor's attention on the environmental and economic issues facing the mining industry and their impact on the lives of British Columbians. The exhibit will appeal to visitors of all ages, especially our young people, the decision-makers of tomorrow.

Half of the \$1.5 million required is already in place, thanks to government and other leadership donors who recognize the potential that *Mine Games* has to inform people about the important role the mining and metals industry plays in their everyday lives. Other members of the mining community will be asked to join their colleagues in providing the balance of funds required to build *Mine Games*.

Mining and resource development is a subject that involves everyone; from the professional geologist to the mining engineer, from the committed environmentalist to the consumer. Exposing British Columbians to the important and complex issues surrounding resource development, we are helping build a pathway to consensus.

Mine Games

Scheduled to open in the fall of 1994!

Island Copper Mine

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As far as mines go, it's not the biggest. It's only about one third the size of the Highland Valley Mine near Kamloops. But for twenty-two years now, the Island Copper Mine near Port McNeill on Vancouver Island has generated a tremendous amount of wealth for the people of British Columbia.

When you take a look at what that mine has done for the people of North Island in terms of jobs, support of local business through the purchase of goods and services, it's astounding.

THE 22 YEAR ISLAND COPPER RECORD

Production

COPPER	2,650,000,000 LB.
MOLYBDENUM	60,000,000 LB.
GOLD	1,050,000 OZ.
SILVER	10,800,000 OZ.
RHENIUM	52,000 LB.

Total Expenditures (\$US)

<i>Wages and Benefits</i>	700,000,000
<i>Spending on Supplies and Services in North Island</i>	400,000,000
<i>Spending on Supplies and Services in B.C.</i>	800,000,000
<i>Smelter Charges/Transportation</i>	600,000,000
<i>Other</i>	350,000,000
TOTAL EXPENDITURES	2,850,000,000

Unfortunately, in just two years from now, Island Copper will close. This tremendous engine of economic wealth will soon end production. The jobs, the taxes the mine generated, and the economic expenditures made locally and throughout B.C. will soon end. Yes, it's a loss that will be felt by an enormous number of individuals, businesses and families. The people of B.C. need that economic loss replaced. They need another "Island Copper" and it's up to the mining industry to discover it somewhere in B.C. and build it.

industry makes towards the economic and social well being of the people who live here.

Many communities throughout the province undertake to issue a proclamation for Mining Week. Others go further and host theme events in recognition of the mining industry.

Awards Luncheon—1994

One of the highlights of Mining Week is the awards luncheon. This year's luncheon will be held on May 27th, 1994 at the Vancouver Convention Centre and features the presentation of the *Mining Person of the Year* and *Mining Person of the Year and Mining Industry*.

Each year we pay tribute to the individuals in British Columbia, and throughout the province (from outside the industry and from other industry) that have been successful in promoting the growth of the mining industry. We place a high value on the individuals make in helping to improve the image as an important economic sector and contributor to a healthy and prosperous British Columbia. Our awards luncheon is an opportunity for all those who lend their support to the mining industry.

IF YOU KNOW SOMEONE WHO HAS PROVIDED AN OUTSTANDING SERVICE TO THE MINING INDUSTRY OVER THE PAST YEAR, PLEASE BRING FORWARD THAT PERSON'S NAME FOR AN AWARD NOMINATION.

Nominations, including a letter of recommendation, you think a particular person or company's contribution, can be forwarded in writing to:

The Mining Association of B.C.
P.O. Box 12540,
#860 - 1066 West Hastings Street
Vancouver B.C. V6E 3K1

Opening of Mining Week

Following the luncheon, the opening of our new office building, which will be the new headquarters of the Mining Association of B.C., the British Columbia Mines and the Mining Services Consultants Association of B.C.

The luncheon and the opening of the new office building will attract some of the most prominent government leaders and business leaders in B.C. People planning to attend should make reservation by contacting the Mining Association of B.C. at 681-1111.

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